



CHARACTER NAME _____ ALIGNMENT _____ PLAYER _____
 CHARACTER LEVEL _____ CAMPAIGN _____ HOMELAND _____
 RACE _____ DEITY _____ SIZE _____ GENDER _____ AGE _____ HEIGHT _____ WEIGHT _____ HAIR _____ EYES _____

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	BONUS OR PENALTY	MODIFIER
STR STRENGTH				
DEX DEXTERITY				
CON CONSTITUTION				
INT INTELLIGENCE				
WIS WISDOM				
CHA CHARISMA				

HP
HIT POINTS

TOTAL DR

WOUNDS/CURRENT HP

NONLETHAL DAMAGE

SPEED
LAND

FT. SQ.

BASE SPEED WITH ARMOR

FT. FT. FT. FT.

FLY MANEUVERABILITY SWIM CLIMB BURROW

AC
ARMOR CLASS

TOTAL = 10 + + + + + + + +

ARMOR BONUS SHIELD BONUS DEX MODIFIER SIZE MODIFIER NATURAL ARMOR DEFLECTION MODIFIER MISC MODIFIER

TOUCH
ARMOR CLASS

FLAT-FOOTED
ARMOR CLASS

MODIFIERS

SAVING THROWS

FORTITUDE
(CONSTITUTION)

TOTAL = + + + + +

BASE SAVE ABILITY MODIFIER MAGIC MODIFIER MISC MODIFIER TEMPORARY MODIFIER MODIFIERS

REFLEX
(DEXTERITY)

TOTAL = + + + + +

WILL
(WISDOM)

TOTAL = + + + + +

BASE ATTACK BONUS

SPELL RESISTANCE

CMB

TOTAL = + +

BASE ATTACK BONUS STRENGTH MODIFIER SIZE MODIFIER MODIFIERS

WEAPON			ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION		

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TYPE	RANGE	AMMUNITION		

WEAPON			ATTACK BONUS	CRITICAL
TYPE	RANGE	AMMUNITION		

SKILLS

SKILL NAMES	TOTAL BONUS	ABILITY MOD.	RANKS	Misc. MOD.
<input type="checkbox"/> ACROBATICS	_____	=DEX	_____	_____
<input type="checkbox"/> APPRAISE	_____	=INT	_____	_____
<input type="checkbox"/> BLUFF	_____	=CHA	_____	_____
<input type="checkbox"/> CLIMB	_____	=STR	_____	_____
<input type="checkbox"/> CRAFT	_____	=INT	_____	_____
<input type="checkbox"/> CRAFT	_____	=INT	_____	_____
<input type="checkbox"/> CRAFT	_____	=INT	_____	_____
<input type="checkbox"/> DIPLOMACY	_____	=CHA	_____	_____
<input type="checkbox"/> DISABLE DEVICE	_____	=DEX	_____	_____
<input type="checkbox"/> DISGUISE	_____	=CHA	_____	_____
<input type="checkbox"/> ESCAPE ARTIST	_____	=DEX	_____	_____
<input type="checkbox"/> FLY	_____	=DEX	_____	_____
<input type="checkbox"/> HANDLE ANIMAL	_____	=CHA	_____	_____
<input type="checkbox"/> HEAL	_____	=WIS	_____	_____
<input type="checkbox"/> INTIMIDATE	_____	=CHA	_____	_____
<input type="checkbox"/> KNOWLEDGE (ARCANA)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (DUNGEONEERING)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (ENGINEERING)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (GEOGRAPHY)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (HISTORY)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (LOCAL)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (NATURE)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (NOBILITY)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (PLANES)	_____	=INT	_____	_____
<input type="checkbox"/> KNOWLEDGE (RELIGION)	_____	=INT	_____	_____
<input type="checkbox"/> LINGUISTICS	_____	=INT	_____	_____
<input type="checkbox"/> PERCEPTION	_____	=WIS	_____	_____
<input type="checkbox"/> PERFORM	_____	=CHA	_____	_____
<input type="checkbox"/> PROFESSION	_____	=WIS	_____	_____
<input type="checkbox"/> PROFESSION	_____	=WIS	_____	_____
<input type="checkbox"/> PROFESSION	_____	=WIS	_____	_____
<input type="checkbox"/> RIDE	_____	=DEX	_____	_____
<input type="checkbox"/> SENSE MOTIVE	_____	=WIS	_____	_____
<input type="checkbox"/> SLEIGHT OF HAND	_____	=DEX	_____	_____
<input type="checkbox"/> SPELLCRAFT	_____	=INT	_____	_____
<input type="checkbox"/> STEALTH	_____	=DEX	_____	_____
<input type="checkbox"/> SURVIVAL	_____	=WIS	_____	_____
<input type="checkbox"/> SWIM	_____	=STR	_____	_____
<input type="checkbox"/> USE MAGIC DEVICE	_____	=CHA	_____	_____

CONDITIONAL MODIFIERS:

LANGUAGES
